



Shooting Schedule & Field Assignments



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HybridLight
BRIGHT THINKING

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CLASS 4A				CLASS 4A – THURSDAY JUNE 15, 2017 Coach Registration Begins at 7:00 a.m. • Opening Ceremony 8:00 a.m. • Competition Begins 8:30 a.m. • Awards follow completion of competition														
				SESSION 1: 2 ROUNDS (50 TARGETS)														
Trap WP	Trap 1A	Trap 1B	Trap 2A	Trap 2B	Trap 3A	Trap 3B	Trap 4A	Trap 4B	Trap 5A	Trap 5B	Trap 6A	Trap 6B	Trap 7A	Trap 7B	Trap 8A	Trap 8B	Trap 9A	Trap 9B
8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM	8:30 AM
Lake City HS (20)	Clinton-Graceville-Beardsly HS (34)	Zimmerman HS (35)	Jordan HS (28)	Heritage Christian Acad. (28)	Coon Rapids HS (29)	Hopkins HS (28)	Apple Valley HS (35)	Annandale HS (34)	Detroit Lakes HS (34)	Richfield HS & Acad. Of Holy Angels (32)	Crosslake HS (37)	Parkers Prairie HS (38)	Stewartville HS (27)	Belle Plaine HS (27)	Morris Area HS (14)	St. Charles HS (14)	Moorhead HS (22)	Glencoe-Silver Lake HS (24)
10:30AM	12:00PM	12:00PM	11:00AM	11:00AM	11:30AM	11:30AM	12:00PM	12:00PM	12:00PM	11:30AM	12:00PM	12:00PM	11:00AM	11:00AM	10:00AM	10:00AM	10:30AM	11:00AM
Orono HS (25)	Thief River Falls HS (10)	Thief River Falls HS (10)	Northeast Range HS (15)	Northeast Range HS (18)	Mountain Lake HS (15)	Mountain Lake HS (17)	Bethlehem Acad. Of Faribault (10)	Bethlehem Acad. Of Faribault (10)	Watertown-Mayer HS (10)	Watertown-Mayer HS (11)	Dover-Eyota HS (12)	International Falls HS (14)	Staples Motely HS (15)	Staples Motely HS (15)	Red Wing HS (28)	Barnsville HS (26)	Holy Family Catholic HS (26)	Bloomington Jefferson HS (22)
SESSION 2: 2 ROUNDS (50 TARGETS) Round 2 begins immediately after the final team at each trap has completed Session 1. The above schedule and squads repeat in the exact same order.																		

SCHEDULE:

All times are when teams need to be at their assigned fields and prepared to shoot. After the starting time for each day, all starting and completion times are estimated.

- If an athlete does not report to the assigned field by the scheduled time, they have to be moved to the final squad for the team.
- Coaches should pre-squad their team based on the schedule.
- The number in parentheses (0) on the schedule indicates the number of student athletes scheduled for each round.
- Squads with fewer than five athletes need to combine with other members from other teams to form complete squads of five.
- No athlete registrations or substitutions are allowed.
- Student athletes should add a name label to their shotgun prior to the event.

CHECK-IN:

- Coaches must check-in at the clubhouse one hour prior to first scheduled shooting time.
- Coaches will receive instructions, scoresheets, and athlete name labels at check-in.
- Student athletes must check-in with their team at their assigned field at least 30 minutes before the scheduled time. They DO NOT need to check-in with tournament officials.
- If a registered student athlete is not attending the event, coaches should notify the tournament scoring officials.

SQUADDING:

- Session 1 scoresheets will be titled and printed in black ink. Session 2 scoresheets will be titled and printed in red ink. Please use the corresponding scoresheets for each Session.
- Student athlete name labels are also designated by Session 1 and Session 2. Use the Session 1 labels on the Session 1 scoresheet. Do the same for Session 2.
- Coaches will affix pre-printed student athlete name labels containing the athlete information on the corresponding scoresheet to create a squad.
- If an athlete label is missing, clearly print the school name and athlete name in the label area on the scoresheet.
- Squadding order for each Session needs to be exactly the same.
- Members from different teams used to complete a full squad can use their name label on the same scoresheet.

COMPETITION GUIDELINES:

- Teams must supply their own scorekeeper and Range Safety Officer (RSO).
- It is highly preferred that no person act in more than one official role (Coach, RSO, scorer) at any time. A coach should not act as a coach and RSO at the same time, or an RSO should not also act as scorer, etc. at the same time.
- Student athletes will shoot an early session (Session 1), and again after the first session has completed (Session 2).
- Athletes will shoot two consecutive rounds of 25 targets in each session.
- During each session, student athletes should place the second box of shells on the 24-yard line, for easy accessibility after the first round has been completed.
- Squads cannot take a break between rounds during each session except to retrieve the second box of ammunition.
- Squads for Session 2 must be comprised of the same athletes and squad shooting order as Session 1.
- Squads must be prepared to shoot immediately after the previous squad completes their round.
- Scoring disputes must be initiated by the student athlete only, and must be immediately after a scorer announces a lost target. Please reference page 9 of the Official League Policies and Procedures regarding disputing targets.
- Coaching is not allowed while athletes are shooting.
- Coaches may not be on the field while athletes are shooting. Coaches must remain on the sidewalk (if applicable) or a minimum of 5 yards behind the scorekeeper.
- Coaches may not communicate with scorers during shooting.
- Coaches may aid special-needs student athletes that require

ROUND COMPLETION:

Scoresheets must be submitted to scoring officials immediately after a round is complete. Lost scoresheets will result in a zero (0) for the entire squad.

SCORE POSTINGS:

Scores will be posted online at www.claytargetleaderboard.com or by downloading the Clay Target Leaderboard app. Coaches should verify their team's scores on their electronic device. If there is a discrepancy, the Head Coach of the team should notify the scoring officials immediately.

2017 MSHSL STATE TOURNAMENT:

The top five athlete scores from each team are combined to determine the team score that qualifies for the State Tournament.

The number of top finishing teams from each day of the Championship is determined by the number of conferences in each Class that identifies the number of teams that qualify for the Minnesota State High School League's 2017 State Tournament on June 24th at the Minneapolis Gun Club in Prior Lake. 40 teams will qualify: Class A = 11 Teams, Class 2A = 6 Teams, Class 3A = 5 Teams, Class 4A = 4 Teams, Class 5A = 4 Teams, Class 6A = 3 Teams, Class 7A = 3 Teams, Class 8A = 2 Teams, Class 9A = 2 Teams

All qualifying teams MUST provide the athlete names that will participate in the State Tournament. Teams must designate a minimum of five student athletes and up to two additional alternates.

Qualifying teams MUST email the League at info@mnclaytarget.com the names of the student athletes before 10 a.m. the day following qualifying. Teams will squad their own five competing student athletes at the State Tournament.

Individuals with the top 100 averages (including ties) have already been notified via email and they are automatically registered to compete. Please notify the League if any qualifying athlete is unable to attend.

AWARDS CEREMONY

An award ceremony will be held at the completion of the competition. Awards for season competition will be handed out along with awards for event competition. If teams and/or student athletes cannot attend the event award ceremony, please pickup the award prior to departure or arrange a pickup of the award from event award officials.

SAFETY IS EVERYONE'S NUMBER ONE PRIORITY!

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