



2016 Shooting Schedule & Field Assignments

CLASS A



Minnesota Youth Shooting Foundation



TUESDAY – JUNE 14, 2016 Coach Registration Begins at 7:00 a.m. • Opening Ceremony 8:00 a.m. • Competition Begins 8:30 a.m. • Awards follow completion of competition

SESSION 1: 2 ROUNDS (50 TARGETS) FOR ALL UNLESS OTHERWISE NOTED

| Trap WP | Trap 1A | Trap 1B | Trap 2A | Trap 2B | Trap 3A | Trap 3B | Trap 4A | Trap 4B | Trap 5A | Trap 5B | Trap 6A | Trap 6B | Trap 7A | Trap 7B | Trap 8A | Trap 8B | Trap 9A | Trap 9B |
|-----------------|----------------------------|--------------------|---------------------------|-------------------|----------------------------------|----------------------------|--------------------------|--------------------------|----------------------|---------------------|-----------------------------|--------------------------|--------------------------|--------------------------|------------------------|-----------------------------|------------------------------|--------------------------------|
| 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM |
| Ashby (20) | Paynesville (13) | Hancock (12) | Hope Lutheran (7) | Blake School (19) | Fridley (10) | BOLD (6) | Kelliher (15) | Groves Academy (16) | Blooming Prairie (7) | Madela (10) | Math & Science Academy (12) | PACT Charter School (10) | Osakis (14) | Bloomington Kennedy (12) | Rushford-Peterson (5) | Mabel-Canton (11) | Crosslake Comm. (17) | Atwater Cosmos Grove City (12) |
| 10:30 AM | St. Paul Academy (2) | Lourdes HS (3) | John Marshall (7) | 10:30 AM | 9:30 AM | Bertha - Hewitt (4) | 10:00 AM | 10:00 AM | 9:00 AM | 9:30 AM | 9:30 AM | 9:30 AM | 10:00 AM | 9:30 AM | 9:00 AM | 9:30 AM | 9:30 AM | 9:30 AM |
| Deer River (13) | 10:00 AM | 10:00 AM | 10:00 AM | Cathedral (5) | Dilworth - Glyndon - Felton (10) | 9:30 AM | Lake Park - Aududon (10) | Holdingford (13) | North HS (13) | Stephen-Argyle (15) | Menagha (13) | Onamia (7) | Park Christian (11) | Glenville - Emmons (12) | Rothsay (11) | Spring Grove (9) | Hill-Murray (9) | Denfeld (8) |
| 11:30 AM | Russell-Tyler-Ruthlon (18) | West Lutheran (15) | Eagle Valley (10) | 11:00 AM | 10:30 AM | Fosston (8) | 11:00 AM | 11:30 AM | 10:30 AM | 10:30 AM | 11:00 AM | 10:00 AM | 11:00 AM | 10:30 AM | 10:00 AM | 10:30 AM | 10:30 AM | 10:30 AM |
| Woodbury (10) | 11:30 AM | 11:30 AM | 11:00 AM | Browerville (5) | Henning (17) | East Central (7) | St. James (18) | Pine River - Backus (15) | Milaca (17) | Pillager (19) | Winona (15) | Verndale (8) | Marshal Cty Central (13) | Greenway (5) | Norman County East (9) | Stewartville (11) | Hinkley-Finlayson (11) | Hendricks (8) |
| | Southland (10) | Maple Lake (12) | Tartan HS of Oakdale (19) | 11:30 AM | 12:00 PM | 11:00 AM | | | 12:00 PM | | Win-E-Mac (3) | 10:30 AM | 11:30 AM | 11:00 AM | 11:00 AM | 11:30 AM | 11:30 AM | 11:00 AM |
| | | | | Blackduck (15) | Crosby-Ironton (6) | Eden Valley - Watkins (17) | | | Olgilvie (6) | | | | Fisher (13) | Martin Luther (5) | Fillmore Central (11) | William Kelley (11) | LeRoy-Ostrander (9) | Herman-Norcross Comm (8) |
| | | | | | | | | | | | | 11:00 AM | | Esko HS (3) | 12:00 PM | 12:00 PM | | 11:30 AM |
| | | | | | | | | | | | | | Houston (4) | | Braham (1) | Red Lake County Central (8) | Rochester Area Assoc CHE (4) | Grygla-Gatzke (5) |
| | | | | | | | | | | | | | | | | | | 12:00 PM |
| | | | | | | | | | | | | | | | | | | South Ridge (4) |

SESSION 2: 2 ROUNDS (50 TARGETS) JUNIOR VARSITY & VARSITY, 1 ROUND (25 TARGETS) NOVICE

Round 2 begins immediately after the final team at each trap has completed Round 1. The above schedule repeats in the exact order.

SCHEDULING:

- All times are when teams need to be at their assigned traps and prepared to shoot. After the starting time for each day, all starting and completion times are estimated.
- If an athlete does not report to the assigned trap by the scheduled time, he/she will have to be moved to the final squad out for the team.
- Coaches should pre-squad their team based on the above schedule.
- The number in parentheses (0) indicates the number of student athletes scheduled for each round.
- Squads with fewer than five shooters need to combine with other members from other teams to form complete squads of five to complete the round in the allotted time.
- No athlete registrations or substitutions are allowed.
- Student athletes should add a name label to their shotgun prior to the event.
- Keep Novice class shooters squadded together.

CHECK-IN:

- Coaches must check in at the clubhouse one hour prior to first scheduled shooting time.
- Coaches will receive instructions, scoresheets, and athlete name labels at check in.
- Student athletes must check in with their team at their assigned field at least 30 minutes before the scheduled time. They DO NOT need to check in with tournament officials.
- If a registered student athlete is not attending the event, coaches should notify tournament scoring officials.

SQUADDDING:

- Session 1 scoresheets will be filled and printed in black ink. Session 2 scoresheets will be filled and printed in red ink. Please use the corresponding scoresheets for each Session.
- Student athlete name labels are also designated by Session 1 and Session 2. Use the Session 1 labels on the Session 1 scoresheet. Do the same for Session 2.
- Coaches will affix pre-printed student athlete name labels containing the athlete information on the scoring sheet to form a squad.
- If an athlete label is missing, clearly print the school name and athlete name in the label area on the scoresheet.
- Squadding order for each Session needs to be exactly the same.
- Members from different teams used to complete a full squad can use their name label on the same scoresheet.

COMPETITION:

- Teams must supply their own scorekeeper.
- Student athletes will shoot two consecutive rounds of 25 targets in each session. (Except Novice class (75 total))
- Student athletes should place the second box of shells on the 24-yard line, for easy accessibility after the first round has been completed.
- Squads cannot take a break between rounds during each Session except to retrieve the second box of ammunition.
- Squads for Session 2 must be comprised of the same athletes and squad sequence as Session 1.
- It is important to be prepared to shoot immediately after the previous team completes their round.
- The only time a round score may be disputed is on the field immediately after a scorer has announced a lost target.
- Coaching is not allowed while athletes are shooting. Coaches may assist special need student athletes that require help while shooting.

ROUND COMPLETION:

- Submit your scoresheet to the scoring officials immediately after a round is complete.

SCORE POSTINGS:

- Scores will be posted online at www.claytargetleaderboard.com or by downloading the Clay Target Leaderboard app.
- Coaches should verify their team's scores on their electronic device.
- If there is a scoring discrepancy, the head coach of the team should notify the scoring officials immediately.

AWARDS CEREMONY:

- All event and conference awards will be distributed after the event.
- If an student athlete or team that earned a conference award needs to leave the event prior to the awards ceremony, then a representative from the team should pickup the award(s) prior to departure.

SAFETY IS EVERYONE'S NUMBER ONE PRIORITY!

CHAMPIONSHIP.MNCLAYTARGET.COM



2016 Shooting Schedule & Field Assignments

CLASS 2A



Minnesota Youth Shooting Foundation



WEDNESDAY – JUNE 15, 2016 Coach Registration Begins at 7:00 a.m. • Opening Ceremony 8:00 a.m. • Competition Begins 8:30 a.m. • Awards follow completion of competition

SESSION 1: 2 ROUNDS(50 TARGETS) FOR ALL UNLESS OTHERWISE NOTED

| Trap WP | Trap 1A | Trap 1B | Trap 2A | Trap 2B | Trap 3A | Trap 3B | Trap 4A | Trap 4B | Trap 5A | Trap 5B | Trap 6A | Trap 6B | Trap 7A | Trap 8A | Trap 8B | Trap 9A | Trap 9B | |
|--------------------------------|-----------------------|-------------------------|---------------------------------------|---------------------------------------|------------------|--------------------|---------------------|----------------------|-------------------|------------------------|----------------|---------------------|--------------------|------------------------------------|------------------------------|-------------------------------|-------------------------|-------------------------|
| 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | |
| Martin Cty West - Trimont (25) | Goodhue (29) | Brandon-Evansville (25) | Howard Lake - Waverly - Winstead (27) | Richfield & Acad. Of Holy Angels (27) | Wheaton (17) | Dover - Eyota (16) | Mayer Lutheran (24) | Minnewaska Area (18) | ECHO Charter (20) | Tracy Area (24) | Minneota (22) | St. Louis Park (19) | Frazee-Vergas (25) | Plainview - Elgin - Millville (15) | Long Prairie Grey Eagle (19) | Legacy Christian Academy (15) | Wabasha-Kellog (17) | Kenyon - Wanamingo (17) |
| 11:00 AM | 11:00 AM | 11:00 AM | 11:00 AM | 11:00 AM | 10:00 AM | 10:00 AM | 11:00 AM | 10:00 AM | 10:30 AM | 11:00 AM | 10:30 AM | 10:30 AM | 11:00 AM | 10:00 AM | 10:30 AM | 10:00 AM | 10:00 AM | 10:00 AM |
| Barnesville (15) | Zumbrota-Mazeppa (12) | Red Lake Falls (15) | Kingsland (14) | Isle (13) | Two Harbors (23) | Worthington (24) | Osseo (17) | Wabasso (23) | Northome (21) | Providence Academy (9) | Underwood (19) | South St. Paul (19) | Randolph (16) | Lanesboro (13) | Litchfield (21) | Redwood Valley (25) | Medford (18) | St. Croix Lutheran (9) |
| | | | | | | | | | | 11:30 AM | | 12:00 PM | | 11:00 AM | | | 11:30 AM | 11:00 AM |
| | | | | | | | | | | Lewiston-Allura (8) | | Cloquet (3) | | Breck HS (8) | | | International Falls (6) | Truman (9) |
| | | | | | | | | | | | | | | 11:30 AM | | | | |
| | | | | | | | | | | | | | | Mayo (9) | | | | |

SESSION 2: 2 ROUNDS (50 TARGETS) JUNIOR VARSITY & VARSITY, 1 ROUND (25 TARGETS) NOVICE

Round 2 begins immediately after the final team at each trap has completed Round 1. The above schedule repeats in the exact order.

SCHEDULING:

- All times are when teams need to be at their assigned traps and prepared to shoot. After the starting time for each day, all starting and completion times are estimated.
- If an athlete does not report to the assigned trap by the scheduled time, he/she will have to be moved to the final squad out for the team.
- Coaches should pre-squad their team based on the above schedule.
- The number in parentheses (0) indicates the number of student athletes scheduled for each round.
- Squads with fewer than five shooters need to combine with other members from other teams to form complete squads of five to complete the round in the allotted time.
- No athlete registrations or substitutions are allowed.
- Student athletes should add a name label to their shotgun prior to the event.
- Keep Novice class shooters squadded together.

CHECK-IN:

- Coaches must check-in at the clubhouse one hour prior to first scheduled shooting time.
- Coaches will receive instructions, scoresheets, and athlete name labels at check-in.
- Student athletes must check-in with their team at their assigned field at least 30 minutes before the scheduled time. They DO NOT need to check-in with tournament officials.
- If a registered student athlete is not attending the event, coaches should notify tournament scoring officials.

SQUADDING:

- Session 1 scoresheets will be titled and printed in black ink. Session 2 scoresheets will be titled and printed in red ink. Please use the corresponding scoresheets for each Session.
- Student athlete name labels are also designated by Session 1 and Session 2. Use the Session 1 labels on the Session 1 scoresheet. Do the same for Session 2.
- Coaches will affix pre-printed student athlete name labels containing the athlete information on the scoring sheet to form a squad.
- If an athlete label is missing, clearly print the school name and athlete name in the label area on the scoresheet.
- Squadding order for each Session needs to be exactly the same.
- Members from different teams used to complete a full squad can use their name label on the same scoresheet.

COMPETITION:

- Teams must supply their own scorekeeper.
- Student athletes will shoot two consecutive rounds of 25 targets in each session. (Except Novice class (75 total))
- Student athletes should place the second box of shells on the 24-yard line, for easy accessibility after the first round has been completed.
- Squads cannot take a break between rounds during each Session except to retrieve the second box of ammunition.
- Squads for Session 2 must be comprised of the same athletes and squad sequence as Session 1.
- It is important to be prepared to shoot immediately after the previous team completes their round.
- The only time a round score may be disputed is on the field immediately after a scorer has announced a lost target.
- Coaching is not allowed while athletes are shooting. Coaches may assist special need student athletes that require help while shooting.

ROUND COMPLETION:

- Submit your scoresheet to the scoring officials immediately after a round is complete.

SCORE POSTINGS:

- Scores will be posted online at www.claytargetleaderboard.com or by downloading the Clay Target Leaderboard app.
- Coaches should verify their team's scores on their electronic device.
- If there is a scoring discrepancy, the head coach of the team should notify the scoring officials immediately.

AWARDS CEREMONY:

- All event and conference awards will be distributed after the event.
- If an student athlete or team that earned a conference award needs to leave the event prior to the awards ceremony, then a representative from the team should pickup the award(s) prior to departure.

SAFETY IS EVERYONE'S NUMBER ONE PRIORITY!

CHAMPIONSHIP.MNCLAYTARGET.COM



2016 Shooting Schedule & Field Assignments

CLASS 3A



THURSDAY – JUNE 16, 2016 Coach Registration Begins at 7:00 a.m. • Opening Ceremony 8:00 a.m. • Competition Begins 8:30 a.m. • Awards follow completion of competition

SESSION 1: 2 ROUNDS (50 TARGETS) FOR ALL UNLESS OTHERWISE NOTED

| Trap WP | Trap 1A | Trap 1B | Trap 2A | Trap 2B | Trap 3A | Trap 3B | Trap 4A | Trap 4B | Trap 5A | Trap 5B | Trap 6A | Trap 6B | Trap 7A | Trap 7B | Trap 8A | Trap 8B | Trap 9A | Trap 9B |
|--------------------|-----------------|---------------|------------------|--------------------------|--------------|--------------------------------------|----------------------|---------------------------|-------------------|-------------------|---------------------------------------|------------------------|------------------|------------------------|-----------------|-----------------------------------|--|------------------------------------|
| 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM |
| Comfrey (25) | Lake City (18) | Century (16) | Little Falls(22) | Southwest Christian (28) | Triton (31) | Clinton - Graceville - Beardsvy (31) | Battle Lake (29) | Becker (30) | Coon Rapids (30) | Hopkins (27) | Pelican Rapids (25) | Parkers Prairie (29) | Park Rapids (27) | West Central Area (19) | New Ulm (28) | Spring Lake Park (21) | Fergus Falls (25) | Lester Prairie - Holy Trinity (26) |
| 11:00 AM | 10:30 AM | 10:00 AM | 10:30 AM | 11:00 AM | 11:30 AM | 11:30 AM | 11:30 AM | 11:30 AM | 11:30 AM | 11:00 AM | 11:00 AM | 11:30 AM | 11:30 AM | 10:30 AM | 11:00 AM | 10:30 AM | 11:00 AM | 11:00 AM |
| Norman County (23) | Montevideo (30) | Irondale (20) | Edina (27) | Proctor (20) | Hibbing (17) | Hibbing (17) | Northeast Range (30) | Central MN Christian (17) | Grand Meadow (15) | North Branch (21) | Maple River (10) | Watertown - Mayer (19) | Red Wing (20) | Mountain Lake (29) | Ortonville (20) | Walker - Hackensack - Akeley (28) | Waterville - Elysian - Morrystown (24) | Mora (22) |
| | | | | | | | | | | | 12:00 PM | | | | | | | |
| | | | | | | | | | | | Janesville - Waldorf - Pemberton (12) | | | | | | | |

SESSION 2: 2 ROUNDS (50 TARGETS) JUNIOR VARSITY & VARSITY, 1 ROUND (25 TARGETS) NOVICE

Round 2 begins immediately after the final team at each trap has completed Round 1. The above schedule repeats in the exact order.

SCHEDULING:

- All times are when teams need to be at their assigned traps and prepared to shoot. After the starting time for each day, all starting and completion times are estimated.
- If an athlete does not report to the assigned trap by the scheduled time, he/she will have to be moved to the final squad out for the team.
- Coaches should pre-squad their team based on the above schedule.
- The number in parentheses (0) indicates the number of student athletes scheduled for each round.
- Squads with fewer than five shooters need to combine with other members from other teams to form complete squads of five to complete the round in the allotted time.
- No athlete registrations or substitutions are allowed.
- Student athletes should add a name label to their shotgun prior to the event.
- Keep Novice class shooters squadded together.

CHECK-IN:

- Coaches must check-in at the clubhouse one hour prior to first scheduled shooting time.
- Coaches will receive instructions, scoresheets, and athlete name labels at check-in.
- Student athletes must check-in with their team at their assigned field at least 30 minutes before the scheduled time. They DO NOT need to check-in with tournament officials.
- If a registered student athlete is not attending the event, coaches should notify tournament scoring officials.

SQUADDING:

- Session 1 scoresheets will be titled and printed in black ink. Session 2 scoresheets will be titled and printed in red ink. Please use the corresponding scoresheets for each Session.
- Student athlete name labels are also designated by Session 1 and Session 2. Use the Session 1 labels on the Session 1 scoresheet. Do the same for Session 2.
- Coaches will affix pre-printed student athlete name labels containing the athlete information on the scoring sheet to form a squad.
- If an athlete label is missing, clearly print the school name and athlete name in the label area on the scoresheet.
- Squadding order for each Session needs to be exactly the same.
- Members from different teams used to complete a full squad can use their name label on the same scoresheet.

COMPETITION:

- Teams must supply their own scorekeeper.
- Student athletes will shoot two consecutive rounds of 25 targets in each session. (Except Novice class (75 total))
- Student athletes should place the second box of shells on the 24-yard line, for easy accessibility after the first round has been completed.
- Squads cannot take a break between rounds during each Session except to retrieve the second box of ammunition.
- Squads for Session 2 must be comprised of the same athletes and squad sequence as Session 1.
- It is important to be prepared to shoot immediately after the previous team completes their round.
- The only time a round score may be disputed is on the field immediately after a scorer has announced a lost target.
- Coaching is not allowed while athletes are shooting. Coaches may assist special need student athletes that require help while shooting.

ROUND COMPLETION:

- Submit your scoresheet to the scoring officials immediately after a round is complete.

SCORE POSTINGS:

- Scores will be posted online at www.claytargetleaderboard.com or by downloading the Clay Target Leaderboard app.
- Coaches should verify their team's scores on their electronic device.
- If there is a scoring discrepancy, the head coach of the team should notify the scoring officials immediately.

AWARDS CEREMONY:

- All event and conference awards will be distributed after the event.
- If an student athlete or team that earned a conference award needs to leave the event prior to the awards ceremony, then a representative from the team should pickup the award(s) prior to departure.

SAFETY IS EVERYONE'S NUMBER ONE PRIORITY!

CHAMPIONSHIP.MNCLAYTARGET.COM



2016 Shooting Schedule & Field Assignments

CLASS 4A



Minnesota Youth Shooting Foundation



FRIDAY – JUNE 17, 2016 Coach Registration Begins at 7:00 a.m. • Opening Ceremony 8:00 a.m. • Competition Begins 8:30 a.m. • Awards follow completion of competition

SESSION 1: 2 ROUNDS (50 TARGETS) FOR ALL UNLESS OTHERWISE NOTED

| Trap WP | Trap 1A | Trap 1B | Trap 2A | Trap 2B | Trap 3A | Trap 3B | Trap 4A | Trap 4B | Trap 5A | Trap 5B | Trap 6A | Trap 6B | Trap 7A | Trap 7B | Trap 8A | Trap 8B | Trap 9A | Trap 9B |
|-----------------------|--------------------------|----------------------------|-------------------|-------------------|---------------------------|---------------------|---------------------|-------------|------------------|-----------------------|--------------------------------|--------------------------|--------------------|--------------------|---------------------------|---------------------------|------------------------------------|-------------------------|
| 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM |
| Tri-City United (39) | Zimmerman (39) | Heritage Christian (23) | Sibley East (36) | MACCAY (36) | United South Central (30) | New York Mills (32) | Bethlehem Acad (22) | Jordan (30) | Maple Grove (22) | Staples / Motley (29) | Apple Valley (20) | Apple Valley (18) | Detroit Lakes (15) | Detroit Lakes (19) | Annandale (31) | Cleveland (31) | Kerkhoven - Murdock - Sunburg (35) | Pierz Healy (33) |
| 12:00 PM | 12:00 PM | 10:30 AM | 12:00 PM | 12:00 PM | 11:30 AM | 11:30 AM | 10:30 AM | 11:30 AM | 10:30 AM | 11:30 AM | 10:30 AM | 10:30 AM | 10:00 AM | 10:30 AM | 11:30 AM | 11:30 AM | 12:00 PM | 11:30 AM |
| Lake of the Woods (7) | Kasson - Mantorville (6) | Bloomington Jefferson (22) | Belle Plaine (10) | Belle Plaine (12) | Crookston (17) | Crookston (16) | Breckenridge (25) | Canby (16) | Orono (25) | St. Charles (18) | Belgrade - Broton - Elosa (26) | LeSueur - Henderson (28) | Pequot Lakes (31) | Warroad (25) | Holy Family Catholic (15) | Holy Family Catholic (18) | Sauk Rapids - Rice (10) | Sauk Rapids - Rice (12) |
| | | | | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | | | | |

SESSION 2: 2 ROUNDS (50 TARGETS) JUNIOR VARSITY & VARSITY, 1 ROUND (25 TARGETS) NOVICE

Round 2 begins immediately after the final team at each trap has completed Round 1. The above schedule repeats in the exact order.

SCHEDULING:

- All times are when teams need to be at their assigned traps and prepared to shoot. After the starting time for each day, all starting and completion times are estimated.
- If an athlete does not report to the assigned trap by the scheduled time, he/she will have to be moved to the final squad out for the team.
- Coaches should pre-squad their team based on the above schedule.
- The number in parentheses (0) indicates the number of student athletes scheduled for each round.
- Squads with fewer than five shooters need to combine with other members from other teams to form complete squads of five to complete the round in the allotted time.
- No athlete registrations or substitutions are allowed.
- Student athletes should add a name label to their shotgun prior to the event.
- Keep Novice class shooters squaddled together.

CHECK-IN:

- Coaches must check-in at the clubhouse one hour prior to first scheduled shooting time.
- Coaches will receive instructions, scoresheets, and athlete name labels at check-in.
- Student athletes must check-in with their team at their assigned field at least 30 minutes before the scheduled time. They DO NOT need to check-in with tournament officials.
- If a registered student athlete is not attending the event, coaches should notify tournament scoring officials.

SQUADDING:

- Session 1 scoresheets will be titled and printed in black ink. Session 2 scoresheets will be titled and printed in red ink. Please use the corresponding scoresheets for each Session.
- Student athlete name labels are also designated by Session 1 and Session 2. Use the Session 1 labels on the Session 1 scoresheet. Do the same for Session 2.
- Coaches will affix pre-printed student athlete name labels containing the athlete information on the scoring sheet to form a squad.
- If an athlete label is missing, clearly print the school name and athlete name in the label area on the scoresheet.
- Squadding order for each Session needs to be exactly the same.
- Members from different teams used to complete a full squad can use their name label on the same scoresheet.

COMPETITION:

- Teams must supply their own scorekeeper.
- Student athletes will shoot two consecutive rounds of 25 targets in each session. (Except Novice class (75 total))
- Student athletes should place the second box of shells on the 24-yard line, for easy accessibility after the first round has been completed.
- Squads cannot take a break between rounds during each Session except to retrieve the second box of ammunition.
- Squads for Session 2 must be comprised of the same athletes and squad sequence as Session 1.
- It is important to be prepared to shoot immediately after the previous team completes their round.
- The only time a round score may be disputed is on the field immediately after a scorer has announced a lost target.
- Coaching is not allowed while athletes are shooting. Coaches may assist special need student athletes that require help while shooting.

ROUND COMPLETION:

- Submit your scoresheet to the scoring officials immediately after a round is complete.

SCORE POSTINGS:

- Scores will be posted online at www.claytargetleaderboard.com or by downloading the Clay Target Leaderboard app.
- Coaches should verify their team's scores on their electronic device.
- If there is a scoring discrepancy, the head coach of the team should notify the scoring officials immediately.

AWARDS CEREMONY:

- All event and conference awards will be distributed after the event.
- If a student athlete or team that earned a conference award needs to leave the event prior to the awards ceremony, then a representative from the team should pickup the award(s) prior to departure.

SAFETY IS EVERYONE'S NUMBER ONE PRIORITY!

CHAMPIONSHIP.MNCLAYTARGET.COM



2016 Shooting Schedule & Field Assignments

CLASS 5A



SATURDAY – JUNE 18, 2016 Coach Registration Begins at 7:00 a.m. • Opening Ceremony 8:00 a.m. • Competition Begins 8:30 a.m. • Awards follow completion of competition

SESSION 1: 2 ROUNDS (50 TARGETS) FOR ALL UNLESS OTHERWISE NOTED

| Trap WP | Trap 1A | Trap 1B | Trap 2A | Trap 2B | Trap 3A | Trap 3B | Trap 4A | Trap 4B | Trap 5A | Trap 5B | Trap 6A | Trap 6B | Trap 7A | Trap 7B | Trap 8A | Trap 8B | Trap 9A | Trap 9B |
|---------------|-----------------|--------------------------|---------------|------------------------------|--------------|------------------------|----------------------------|-------------------|----------------------------|----------------------------|---------------------|---------------------------|--------------------------|---------------------------|-------------------------|-----------------|--------------------|--------------------|
| 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM |
| Big Lake (44) | Monticello (44) | New London - Spicer (15) | Brainerd (43) | Eden Prairie (13) | Kimball (20) | Kimball (18) | Willmar (20) | Willmar (18) | Benilde St. Margarets (20) | Benilde St. Margarets (19) | Morris Area (10) | Morris Area (10) | Cretin - Derham Hall (9) | Cretin - Derham Hall (10) | Cambridge - Isanti (34) | Lakeview (35) | St. Francis (34) | Minnetonka (34) |
| | | 10:00 AM | | 9:30 AM | 10:30 AM | 10:30 AM | 10:30 AM | 10:30 AM | 10:30 AM | 10:30 AM | 9:30 AM | 9:30 AM | 9:30 AM | 9:30 AM | 12:00 PM | 12:00 PM | 12:00 PM | 12:00 PM |
| | | Mahtomedi (30) | | Badger - Greenbush - MR (33) | Waconia (28) | Mound Westonka (11) | Glencoe - Silver Lake (27) | Cannon Falls (28) | Roseau (26) | Roseau (15) | Alden - Conger (37) | Lac qui Parle Valley (37) | Stillwater (38) | Cenntennial HS (35) | Hermantown (10) | Hermantown (11) | Dawson - Boyd (15) | Dawson - Boyd (17) |
| | | | | | | 11:30 AM | | | | 12:00 PM | | | | | | | | |
| | | | | | | Thief River Falls (19) | | | | Byron (13) | | | | | | | | |

SESSION 2: 2 ROUNDS (50 TARGETS) JUNIOR VARSITY & VARSITY, 1 ROUND (25 TARGETS) NOVICE

Round 2 begins immediately after the final team at each trap has completed Round 1. The above schedule repeats in the exact order.

SCHEDULING:

- All times are when teams need to be at their assigned traps and prepared to shoot. After the starting time for each day, all starting and completion times are estimated.
- If an athlete does not report to the assigned trap by the scheduled time, he/she will have to be moved to the final squad out for the team.
- Coaches should pre-squad their team based on the above schedule.
- The number in parentheses (0) indicates the number of student athletes scheduled for each round.
- Squads with fewer than five shooters need to combine with other members from other teams to form complete squads of five to complete the round in the allotted time.
- No athlete registrations or substitutions are allowed.
- Student athletes should add a name label to their shotgun prior to the event.
- Keep Novice class shooters squadded together.

CHECK-IN:

- Coaches must check-in at the clubhouse one hour prior to first scheduled shooting time.
- Coaches will receive instructions, scoresheets, and athlete name labels at check-in.
- Student athletes must check-in with their team at their assigned field at least 30 minutes before the scheduled time. They DO NOT need to check-in with tournament officials.
- If a registered student athlete is not attending the event, coaches should notify tournament scoring officials.

SQUADDING:

- Session 1 scoresheets will be titled and printed in black ink. Session 2 scoresheets will be titled and printed in red ink. Please use the corresponding scoresheets for each Session.
- Student athlete name labels are also designated by Session 1 and Session 2. Use the Session 1 labels on the Session 1 scoresheet. Do the same for Session 2.
- Coaches will affix pre-printed student athlete name labels containing the athlete information on the scoring sheet to form a squad.
- If an athlete label is missing, clearly print the school name and athlete name in the label area on the scoresheet.
- Squadding order for each Session needs to be exactly the same.
- Members from different teams used to complete a full squad can use their name label on the same scoresheet.

COMPETITION:

- Teams must supply their own scorekeeper.
- Student athletes will shoot two consecutive rounds of 25 targets in each session. (Except Novice class (75 total))
- Student athletes should place the second box of shells on the 24-yard line, for easy accessibility after the first round has been completed.
- Squads cannot take a break between rounds during each Session except to retrieve the second box of ammunition.
- Squads for Session 2 must be comprised of the same athletes and squad sequence as Session 1.
- It is important to be prepared to shoot immediately after the previous team completes their round.
- The only time a round score may be disputed is on the field immediately after a scorer has announced a lost target.
- Coaching is not allowed while athletes are shooting. Coaches may assist special need student athletes that require help while shooting.

ROUND COMPLETION:

- Submit your scoresheet to the scoring officials immediately after a round is complete.

SCORE POSTINGS:

- Scores will be posted online at www.claytargetleaderboard.com or by downloading the Clay Target Leaderboard app.
- Coaches should verify their team's scores on their electronic device.
- If there is a scoring discrepancy, the head coach of the team should notify the scoring officials immediately.

AWARDS CEREMONY:

- All event and conference awards will be distributed after the event.
- If an student athlete or team that earned a conference award needs to leave the event prior to the awards ceremony, then a representative from the team should pickup the award(s) prior to departure.

SAFETY IS EVERYONE'S NUMBER ONE PRIORITY!

CHAMPIONSHIP.MNCLAYTARGET.COM



2016 Shooting Schedule & Field Assignments

CLASS 6A



SUNDAY – JUNE 19, 2016 Coach Registration Begins at 7:00 a.m. • Opening Ceremony 8:00 a.m. • Competition Begins 8:30 a.m. • Awards follow completion of competition

SESSION 1: 2 ROUNDS (50 TARGETS) FOR ALL UNLESS OTHERWISE NOTED

| Trap WP | Trap 1A | Trap 1B | Trap 2A | Trap 2B | Trap 3A | Trap 3B | Trap 4A | Trap 4B | Trap 5A | Trap 5B | Trap 6A | Trap 6B | Trap 7A | Trap 7B | Trap 8A | Trap 8B | Trap 9A | Trap 9B |
|-------------|-----------------------------------|----------------|----------------|------------|---------------------|---------------------|------------------|------------------|-----------------------------|---------------------------|----------------|----------------|--------------------|---------------|----------------------|--------------|---------------------------|--------------------|
| 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM |
| Perham (41) | McGregor - Aitkin - Cromwell (39) | Princeton (40) | Elk River (39) | Anoka (42) | Rogers (25) | Rogers (27) | Benson (25) | Benson (25) | Royalton (29) | St. Thomas Acad. (23) | Buffalo (25) | Buffalo (23) | Champlin Park (45) | Rockford (44) | Mounds View (12) | Bemidji (35) | Chaska - Chanhasseen (35) | Chisago Lakes (34) |
| | | | | | 11:00 AM | 11:00 AM | 11:00 AM | 11:00 AM | 11:30 AM | 10:30 AM | 11:00 AM | 11:00 AM | | | North Lakes Acad (2) | | | |
| | | | | | Totino - Grace (15) | Totino - Grace (12) | Duluth East (16) | Duluth East (15) | Robinsdale - Armstrong (16) | Pine Island (5) | Rosemount (15) | Rosemount (16) | | | 10:00 AM | | | |
| | | | | | | | | | | 11:30 AM | | | | | Grand Rapids (25) | | | |
| | | | | | | | | | | Robinsdale Armstrong (16) | | | | | | | | |

SESSION 2: 2 ROUNDS (50 TARGETS) JUNIOR VARSITY & VARSITY, 1 ROUND (25 TARGETS) NOVICE

Round 2 begins immediately after the final team at each trap has completed Round 1. The above schedule repeats in the exact order.

SCHEDULING:

- All times are when teams need to be at their assigned traps and prepared to shoot. After the starting time for each day, all starting and completion times are estimated.
- If an athlete does not report to the assigned trap by the scheduled time, he/she will have to be moved to the final squad out for the team.
- Coaches should pre-squad their team based on the above schedule.
- The number in parentheses (0) indicates the number of student athletes scheduled for each round.
- Squads with fewer than five shooters need to combine with other members from other teams to form complete squads of five to complete the round in the allotted time.
- No athlete registrations or substitutions are allowed.
- Student athletes should add a name label to their shotgun prior to the event.
- Keep Novice class shooters squadded together.

CHECK-IN:

- Coaches must check-in at the clubhouse one hour prior to first scheduled shooting time.
- Coaches will receive instructions, scoresheets, and athlete name labels at check-in.
- Student athletes must check-in with their team at their assigned field at least 30 minutes before the scheduled time. They DO NOT need to check-in with tournament officials.
- If a registered student athlete is not attending the event, coaches should notify tournament scoring officials.

SQUADDING:

- Session 1 scoresheets will be titled and printed in black ink. Session 2 scoresheets will be titled and printed in red ink. Please use the corresponding scoresheets for each Session.
- Student athlete name labels are also designated by Session 1 and Session 2. Use the Session 1 labels on the Session 1 scoresheet. Do the same for Session 2.
- Coaches will affix pre-printed student athlete name labels containing the athlete information on the scoring sheet to form a squad.
- If an athlete label is missing, clearly print the school name and athlete name in the label area on the scoresheet.
- Squadding order for each Session needs to be exactly the same.
- Members from different teams used to complete a full squad can use their name label on the same scoresheet.

COMPETITION:

- Teams must supply their own scorekeeper.
- Student athletes will shoot two consecutive rounds of 25 targets in each session. (Except Novice class (75 total))
- Student athletes should place the second box of shells on the 24-yard line, for easy accessibility after the first round has been completed.
- Squads cannot take a break between rounds during each Session except to retrieve the second box of ammunition.
- Squads for Session 2 must be comprised of the same athletes and squad sequence as Session 1.
- It is important to be prepared to shoot immediately after the previous team completes their round.
- The only time a round score may be disputed is on the field immediately after a scorer has announced a lost target.
- Coaching is not allowed while athletes are shooting. Coaches may assist special need student athletes that require help while shooting.

ROUND COMPLETION:

- Submit your scoresheet to the scoring officials immediately after a round is complete.

SCORE POSTINGS:

- Scores will be posted online at www.claytargetleaderboard.com or by downloading the Clay Target Leaderboard app.
- Coaches should verify their team's scores on their electronic device.
- If there is a scoring discrepancy, the head coach of the team should notify the scoring officials immediately.

AWARDS CEREMONY:

- All event and conference awards will be distributed after the event.
- If a student athlete or team that earned a conference award needs to leave the event prior to the awards ceremony, then a representative from the team should pickup the award(s) prior to departure.

SAFETY IS EVERYONE'S NUMBER ONE PRIORITY!

CHAMPIONSHIP.MNCLAYTARGET.COM



2016 Shooting Schedule & Field Assignments

CLASS 7A



MONDAY – JUNE 20, 2016 Coach Registration Begins at 7:00 a.m. • Opening Ceremony 8:00 a.m. • Competition Begins 8:30 a.m. • Awards follow completion of competition

SESSION 1: 2 ROUNDS (50 TARGETS) FOR ALL UNLESS OTHERWISE NOTED

| Trap WP | Trap 1A | Trap 1B | Trap 2A | Trap 2B | Trap 3A | Trap 3B | Trap 4A | Trap 4B | Trap 5A | Trap 5B | Trap 6A | Trap 6B | Trap 7A | Trap 7B | Trap 8A | Trap 8B | Trap 9A | Trap 9B |
|-----------------------|-----------------------|--------------------------|------------------------------|------------------------------|-------------|-------------|--------------------------------|--------------------------------|-----------------|-----------------|-----------------|-----------------|----------------|----------------|--------------|--------------|----------------|------------|
| 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM |
| White Bear Lake (25) | White Bear Lake (25) | Wadena - Deer Creek (48) | Park (25) | Park (27) | Delano (25) | Delano (26) | St. Michael - Albertville (30) | St. Michael - Albertville (25) | East Ridge (24) | East Ridge (30) | Wayzata (25) | Wayzata (25) | ROCORI (20) | ROCORI (19) | Simley (20) | Simley (20) | Blaine (36) | NRHEG (48) |
| 11:00 AM | 11:00 AM | | 11:00 AM | 11:00 AM | 11:00 AM | 11:00 AM | 11:00 AM | 11:30 AM | 11:00 AM | 11:30 AM | 11:00 AM | 11:00 AM | 10:30 AM | 10:30 AM | 10:30 AM | 10:30 AM | 12:30 PM | |
| East Grand Forks (20) | East Grand Forks (22) | | Norwood - Young America (20) | Norwood - Young America (18) | Austin (21) | Austin (20) | St. Peter (16) | St. Peter (20) | Sartell (24) | Sartell (15) | Hutchinson (20) | Hutchinson (20) | Faribault (18) | Faribault (20) | Foley (15) | Foley (16) | Pine City (12) | |
| | | | | | | | | | | | | | 12:30 PM | 12:30 PM | 12:00 PM | 12:00 PM | | |
| | | | | | | | | | | | | | Eagan (10) | Eagan (10) | Andover (12) | Andover (10) | | |

SESSION 2: 2 ROUNDS (50 TARGETS) JUNIOR VARSITY & VARSITY, 1 ROUND (25 TARGETS) NOVICE

Round 2 begins immediately after the final team at each trap has completed Round 1. The above schedule repeats in the exact order.

SCHEDULING:

- All times are when teams need to be at their assigned traps and prepared to shoot. After the starting time for each day, all starting and completion times are estimated.
- If an athlete does not report to the assigned trap by the scheduled time, he/she will have to be moved to the final squad out for the team.
- Coaches should pre-squad their team based on the above schedule.
- The number in parentheses (0) indicates the number of student athletes scheduled for each round.
- Squads with fewer than five shooters need to combine with other members from other teams to form complete squads of five to complete the round in the allotted time.
- No athlete registrations or substitutions are allowed.
- Student athletes should add a name label to their shotgun prior to the event.
- Keep Novice class shooters squadded together.

CHECK-IN:

- Coaches must check-in at the clubhouse one hour prior to first scheduled shooting time.
- Coaches will receive instructions, scoresheets, and athlete name labels at check-in.
- Student athletes must check-in with their team at their assigned field at least 30 minutes before the scheduled time. They DO NOT need to check-in with tournament officials.
- If a registered student athlete is not attending the event, coaches should notify tournament scoring officials.

SQUADDING:

- Session 1 scoresheets will be titled and printed in black ink. Session 2 scoresheets will be titled and printed in red ink. Please use the corresponding scoresheets for each Session.
- Student athlete name labels are also designated by Session 1 and Session 2. Use the Session 1 labels on the Session 1 scoresheet. Do the same for Session 2.
- Coaches will affix pre-printed student athlete name labels containing the athlete information on the scoring sheet to form a squad.
- If an athlete label is missing, clearly print the school name and athlete name in the label area on the scoresheet.
- Squadding order for each Session needs to be exactly the same.
- Members from different teams used to complete a full squad can use their name label on the same scoresheet.

COMPETITION:

- Teams must supply their own scorekeeper.
- Student athletes will shoot two consecutive rounds of 25 targets in each session. (Except Novice class (75 total))
- Student athletes should place the second box of shells on the 24-yard line, for easy accessibility after the first round has been completed.
- Squads cannot take a break between rounds during each Session except to retrieve the second box of ammunition.
- Squads for Session 2 must be comprised of the same athletes and squad sequence as Session 1.
- It is important to be prepared to shoot immediately after the previous team completes their round.
- The only time a round score may be disputed is on the field immediately after a scorer has announced a lost target.
- Coaching is not allowed while athletes are shooting. Coaches may assist special need student athletes that require help while shooting.

ROUND COMPLETION:

- Submit your scoresheet to the scoring officials immediately after a round is complete.

SCORE POSTINGS:

- Scores will be posted online at www.claytargetleaderboard.com or by downloading the Clay Target Leaderboard app.
- Coaches should verify their team's scores on their electronic device.
- If there is a scoring discrepancy, the head coach of the team should notify the scoring officials immediately.

AWARDS CEREMONY:

- All event and conference awards will be distributed after the event.
- If an student athlete or team that earned a conference award needs to leave the event prior to the awards ceremony, then a representative from the team should pickup the award(s) prior to departure.

SAFETY IS EVERYONE'S NUMBER ONE PRIORITY!

CHAMPIONSHIP.MNCLAYTARGET.COM



2016 Shooting Schedule & Field Assignments

CLASS 8A



TUESDAY – JUNE 21, 2016 Coach Registration Begins at 7:00 a.m. • Opening Ceremony 8:00 a.m. • Competition Begins 8:30 a.m. • Awards follow completion of competition

SESSION 1: 2 ROUNDS (50 TARGETS) FOR ALL UNLESS OTHERWISE NOTED

| Trap WP | Trap 1A | Trap 1B | Trap 2A | Trap 2B | Trap 3A | Trap 3B | Trap 4A | Trap 4B | Trap 5A | Trap 5B | Trap 6A | Trap 6B | Trap 7A | Trap 7B | Trap 8A | Trap 8B | Trap 9A | Trap 9B |
|---------------|---------------|---------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|----------------------|---------------|---------------|-------------|------------------|----------------------|----------------------|
| 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM | 8:30 AM |
| Nicollet (53) | Fairmont (54) | Marshall (57) | Alexandria (54) | Alexandria (30) | Eastview (29) | New Prague (35) | New Prague (36) | Prior Lake (54) | Prior Lake (15) | Northfield (15) | Northfield (51) | Lakeville North (60) | Hastings (50) | Hastings (49) | Albany (55) | Albany (33) | Lakeville South (25) | Lakeville South (55) |
| | | | | 11:30 AM | 11:30 AM | 12:00 PM | 12:00 PM | | 10:00 AM | 10:00 AM | | | | | | | 11:30 AM | 11:00 AM |
| | | | | Burnsville (20) | Burnsville (25) | Shakopee (22) | Shakopee (15) | | Farmington (32) | Farmington (35) | | | | | | Forest Lake (20) | Forest Lake (30) | |

SESSION 2: 2 ROUNDS (50 TARGETS) JUNIOR VARSITY & VARSITY, 1 ROUND (25 TARGETS) NOVICE

Round 2 begins immediately after the final team at each trap has completed Round 1. The above schedule repeats in the exact order.

SCHEDULING:

- All times are when teams need to be at their assigned traps and prepared to shoot. After the starting time for each day, all starting and completion times are estimated.
- If an athlete does not report to the assigned trap by the scheduled time, he/she will have to be moved to the final squad out for the team.
- Coaches should pre-squad their team based on the above schedule.
- The number in parentheses (0) indicates the number of student athletes scheduled for each round.
- Squads with fewer than five shooters need to combine with other members from other teams to form complete squads of five to complete the round in the allotted time.
- No athlete registrations or substitutions are allowed.
- Student athletes should add a name label to their shotgun prior to the event.
- Keep Novice class shooters squaddled together.

CHECK-IN:

- Coaches must check-in at the clubhouse one hour prior to first scheduled shooting time.
- Coaches will receive instructions, scoresheets, and athlete name labels at check-in.
- Student athletes must check-in with their team at their assigned field at least 30 minutes before the scheduled time. They DO NOT need to check-in with tournament officials.
- If a registered student athlete is not attending the event, coaches should notify tournament scoring officials.

SQUADDING:

- Session 1 scoresheets will be titled and printed in black ink. Session 2 scoresheets will be titled and printed in red ink. Please use the corresponding scoresheets for each Session.
- Student athlete name labels are also designated by Session 1 and Session 2. Use the Session 1 labels on the Session 1 scoresheet. Do the same for Session 2.
- Coaches will affix pre-printed student athlete name labels containing the athlete information on the scoring sheet to form a squad.
- If an athlete label is missing, clearly print the school name and athlete name in the label area on the scoresheet.
- Squadding order for each Session needs to be exactly the same.
- Members from different teams used to complete a full squad can use their name label on the same scoresheet.

COMPETITION:

- Teams must supply their own scorekeeper.
- Student athletes will shoot two consecutive rounds of 25 targets in each session. (Except Novice class (75 total))
- Student athletes should place the second box of shells on the 24-yard line, for easy accessibility after the first round has been completed.
- Squads cannot take a break between rounds during each Session except to retrieve the second box of ammunition.
- Squads for Session 2 must be comprised of the same athletes and squad sequence as Session 1.
- It is important to be prepared to shoot immediately after the previous team completes their round.
- The only time a round score may be disputed is on the field immediately after a scorer has announced a lost target.
- Coaching is not allowed while athletes are shooting. Coaches may assist special need student athletes that require help while shooting.

ROUND COMPLETION:

- Submit your scoresheet to the scoring officials immediately after a round is complete.

SCORE POSTINGS:

- Scores will be posted online at www.claytargetleaderboard.com or by downloading the Clay Target Leaderboard app.
- Coaches should verify their team's scores on their electronic device.
- If there is a scoring discrepancy, the head coach of the team should notify the scoring officials immediately.

AWARDS CEREMONY:

- All event and conference awards will be distributed after the event.
- If an student athlete or team that earned a conference award needs to leave the event prior to the awards ceremony, then a representative from the team should pickup the award(s) prior to departure.

SAFETY IS EVERYONE'S NUMBER ONE PRIORITY!

CHAMPIONSHIP.MNCLAYTARGET.COM